Kerim Berdimyradov

Senior Frontend Developer

React, React Native

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Summary

Your personal summary.

- Extensive experience developing cross-platform mobile applications (React Native)
- Excellent knowledge of frontend development (React, Redux, ES2015+, TypeScript, HTML5/CSS3)
- Having experience with backend development (Node.js, Express)
- An advanced understanding of OOP concepts and design patterns
- Demonstrated expertise in debugging, analysis, and problem solving
- A good sense of teamwork. I have worked in teams of 2 - 30 people with a variety of working methods
- The ability to participate in both team and individual development processes
- Startup launch experience
- A working knowledge of Linux, Ubuntu (VIM, Nginx)
- Skills in DevOps (Docker, Jenkins, GitLab/BitBucket Pipelines, Terraform)

Technical Skills

Mobile Technologies:	React Native, React Navigation, App Store Connect, Google Play Console, Firebase
Web Technologies & Tools:	TypeScript, React, Redux, Node.js, WebSocket, NPM, Yarn, Webpack
Version Control Systems	Git, SVN (GitFlow, TrunkBased)
DBMS:	MySQL, MongoDB
IDEs & Tools:	WebStorm, DataGrip, Visual Studio Code, Slack, Figma, Amplitude
Management Tools:	Jira, Confluence, Trello
Processes & methodologies:	Waterfall, Agile, Kanban, Scrum

Languages

Turkmen	Native
Russian	Advanced
English	Advanced

Professional experience

Fractal, Minsk, Belarus (April 2023 – August 2023)

Project:	**Fractal**
Environment:	**JavaScript, React, Tailwind, Netlify**
Role:	**Frontend Developer (Web)**
Description:	Fractal streamlines billing and invoicing for Web3 businesses, DAOs, and freelancers. Fractal helps to get paid faster, avoid payment errors and simplify your bookkeeping.
Responsibilities:	- Built a web application from scratch, taking responsibility for its development and overseeing the entire project lifecycle. - Successfully set up the project's structure, ensuring an organized and scalable codebase. - Developed and implemented a comprehensive design system, ensuring consistency and efficiency throughout the application. - Integrated an OAuth login service, enhancing user authentication and security. - Managed deploy processes, ensuring smooth and efficient deployment of the application to production environments. - Served as a lead for a team of 3 individuals, providing guidance, overseeing tasks, and fostering collaboration to achieve project goals.

Social Discovery Group, Minsk, Belarus (March 2020 – August 2022)

Project:	**Magnet: Chat, Play & Flirt**
Environment:	**JavaScript, TypeScript, React, ReactNative, Jenkins, GitLab Pipelines**
Role:	**Frontend Developer (Web + Mobile)**
Description:	Magnet is an app for dating. During the registration process, Magnet generates a virtual avatar for each account holder that is hidden from other accounts. The photos of users are not visible until they are matched
Responsibilities:	- Implemented and supported business features in client app - Releasing new versions to app stores - Collecting and analyzing user-experience metrics - Refactored and enhanced the web app for administrators - Releasing new version of administrators' app

Project:	BamBam: Live Random Video Chat
Environment:	JavaScript, TypeScript, ReactNative, Jenkins
Role:	Frontend Developer (Mobile)
Description:	Bam Bam believes everyone has the ability to connect and find friendship, when they can talk face-to-face. Eye contact is a powerful tool! We aim to break down barriers and bring strangers together from all over the world through online video chat. You never know who you'll meet, what you might learn, or when you can teach someone something new! Our AI-based screening, verification and moderation system makes Bam Bam unique. We protect our community at all times, so you can enjoy meeting new people in a safe and exciting environment! Making us suitable for all nationalities and backgrounds. Come see why our platform has helped strangers make millions of connections in over 70 countries worldwide!
Responsibilities:	- Implemented and supported business features in client app - Investigated and implemented video calls feature - Helped to improved retention by engaging users via call notifications - Investigated and implemented Voip-call features for iOS app - Releasing new versions to app stores - Debugged and fixed legacy code of core

Project:	Dating.com
Environment:	JavaScript, TypeScript, React, ReactNative, Jenkins
Role:	Frontend Developer (Web + Mobile)
Description:	Dating.com is a dating platform designed for a wide range of users, regardless of gender, preferences and values
Responsibilities:	- Implemented and supported business features in client apps - Refactored project to be able launching multiple look-a-like apps

Ciklum, Minsk, Belarus (September 2018 – February 2020)

Project:	**Coople**
Environment:	**TypeScript, Angular.js, Angular, Google Maps API, Vue.js, Nuxt.js, Jenkins, AWS, Terraform, Docker**
Role:	**Frontend Developer (Web)**
Description:	Coople is a "Jobs on-demand" platform, connecting companies with people looking for flexible work. Coople helps recruits with vetting process before getting into online marketplace. Businesses have access to a huge pool of temporary, external workers, find staff and hire the right candidates as needed.
Responsibilities:	• Implemented and supported business features in client app • Participated in breaking down monolithic app into microservices • Helped updating a delivery system • Managed and lead a small team with a microservice

Elinext, Minsk, Belarus (June 2016 – August 2018)

Project:	**E-Commerce Project**
Environment:	**Node.js, Express.js, TypeScript, Angular 4, Serverless, AWS**
Role:	**Full Stack developer**
Description:	This project is an online store for selling homemade masks. The client could get acquainted with the goods that are available, place an order. The store contained a constructor that allowed you to create a custom mask
Responsibilities:	• Implemented and supported business features in client app • Implemented and supported business features in server app • Setted up a delivery system for an app

Project:	**BlueBamboo**
Environment:	**PHP, Phalcon Framework, TypeScript, Angular 4, Ionic, AWS**
Role:	**Full Stack Developer**
Description:	Corporate platform designed for internal communication and workflow
Responsibilities:	• Implemented and supported business features in client app • Implemented and supported business features in server app • Built a POC of mobile application • Setted up a delivery system for an app

Project:	Elado - <u>easiER AG</u>
Environment:	TypeScript, Angular 4, Node.js, Express.js
Role:	Full Stack Developer
Description:	This project is a survey taking module of a wider system in a private clinic. Questioned has an opportunity to view the presentation of the human body and to point out the parts of the body that he has problems with. [Link to presentation video from founders](#)
Responsibilities:	- Experienced in breaking user-stories into tickets, estimating and assigning - Implementing a MVP of a client application - Mocked a server app - Integrated a client app with server app via REST-api - Testing and deploying a client app - Setted up a delivery system for an app - Fixed bugs - Implemented new features

Project:	FilmMakers
Environment:	PHP 7.1, Zend Framework, PHPUnit, ElasticSearch, Redis, MySQL, Vagrant, Linux Ubuntu
Role:	Backend Developer
Description:	This project is a large database of actors in Germany. The main functionality of this project is a search engine that allows film producers to efficiently find actors for their projects.
Responsibilities:	- Implemented code generators - Aggregating data from DB and storing in ElasticSearch - Implementing and providing search mechanism via ElasticSearch - Writing unit tests and testing the system - Communicated with customer for planning tasks - Supported product

Project:	MVP Prototyping Project
Environment:	TypeScript, Angular 2, Gulp.js, Node.js, WebSocket
Role:	Frontend Developer (Web)
Description:	This project was an MVP for an application that would monitor various indicators in a car, such as speed, tire pressure, engine temperature, etc. Also it included such functionalities as a navigator, sound system control, etc.
Responsibilities:	- Creating a client app from beginning - Helped to design MVP - Integrated client app with server via WebSocket - Mocked a server app - Communicated with customer to identify requirements - Supported product

Project:	Grape
Environment:	**HTML/CSS/JS, jQuery, Bootstrap, Angular.js, Gulp.js, Twitter-API, Google-Maps API**
Role:	**Frontend Developer (Web)**
Description:	Grape is a tool that allows you to create "hooks" that are integrated into the site. Further, using this hook, you can track the input traffic and monitor it through Grape
Responsibilities:	• Created web pages • Created reusable components • Implemented business features • Integrated client app with server side

iSolutions, Minsk, Belarus (September 2015 – June 2016)

Project:	WeHands
Environment:	**PHP, Symfony-PHP, Doctrine ORM, Angular.js, JavaScript, jQuery, Bootstrap, MySQL, Apache, Debian OS**
Role:	**Full Stack Developer**
Description:	WeHand is a platform designed to connect photographers with retouchers. Photographers can post their work and describe their requirements to retouchers. Further in the marketplace, retouchers have the opportunity to apply for photo processing.
Responsibilities:	• Created web pages • Implemented business logic • Got experience of working in team

Education

2015 - 2016	**Belarusian State University of Informatics and Radioelectronics** Master of Engineering Sciences
2010 - 2015	**Baranovichi State University** Engineer-programmer
2008 - 2009	**Redwood High School, Visalia, California, USA** Senior year as an exchange student